

BUFFET TABLES CARE INSTRUCTIONS

HPL

- To clean wipe with a damp cloth
- Do not clean with abrasive cleaners or scouring pads
- Clean spillages with neutral detergent diluted in warm water
- Never use sharp objects such as knives directly on the surface of HPL
- Use a protective pad underneath hot objects or ovenware

WOODEN

- To clean wipe with a damp cloth
- Strongly coloured liquids such as coffee, tea or red wine should be wiped up immediately
- Do not clean with abrasive cleaners or scouring pads
- Do not use strong cleaning agents
- Avoid exposure to standing water
- Use a protective pad underneath hot objects or ovenware
- Avoid exposing the wooden furniture to excessive heat or direct sunlight as this can cause cracking and deterioration of the colour
- Never use sharp objects such as knives directly on wood surface

GLASS

- To clean use glass cleaner and a clean cloth
- Do not clean with abrasive cleaners or scouring pads
- Clean spillages with neutral detergent diluted in warm water

OAK TABLE LEGS

- To clean wipe with a damp cloth
- Use 4mm Allen Key to tighten screws on legs, when deemed necessary

STAINLESS TABLE LEGS

- Clean with stainless steel cleaner and a clean cloth
- Wipe in the direction of the grain
- We recommend 3M Stainless Steel Cleaner and Polish

STORAGE

TOPS

- Be sure to store your tops on their storage trolley to ensure they are not scratched nor damaged between uses
- If a trolley is not available, be sure to insert cloth, bubble wrap, styrofoam or similar between tops to avoid metal locators scratching surfaces
- Glass Table Top Trolleys **maximum storage:** Square 12 Tops / Rectangular 6 Tops
- Oak and HPL Table Top Trolleys **maximum storage:** Square 16 Tops / Rectangular 8 Tops

LEGS

- Be sure to store legs on their storage trolley to avoid them being damaged between uses
- Table Legs Trolleys **maximum storage:** Single 8 Stainless Steel Legs (4 on each side) - 6 Oaks (3 on each side) / Double 16 Stainless Steel (8 on each side) - 12 Oak Legs (6 on each side)